



ASA Day 2019 Tournament Rules

ASA Day is a great day of soccer for your team to play against different teams in a tournament setting. Juniors and Seniors' games will consist of a 20 minute game. There is no halftime and substitutions are unlimited.

RULES:

All players must play at least 50% of the time.

All games are 20 minutes – no halftime.

All games are 7v7.

Intentional headers result in an indirect free kick for the opponent at the spot of the header. Unintentional headers will result in a dropped-ball at the spot of the header.

The clock will continue to run during water breaks given on hot days. There will be no added time.

Unlimited substitutions may be made from midfield with the consent of the referee(s) regardless of possession. See Attachment 1 for supplemental rules for substitutions during the tournament.

Slide tackles are not allowed. An indirect free kick will be awarded.

Goal kicks are taken from the top of the penalty box on the 18 yard line for this tournament.

Goalkeepers at the Seniors level only are permitted to punt (drop-kick) the ball to return it to play. Juniors level goalkeepers are to throw the ball in. No ball may be directly punted or drop-kicked in the air by the goalkeeper from one penalty area into the opponents' penalty area. This infraction is punished by giving the ball to the opponents for an indirect free kick taken at the center spot on the halfway line.

Offsides will be called as best as possible. For any offside penalty, the referee(s) awards an indirect free kick to the opposing team to be taken from the place where the infringement occurred.

The ball must completely cross the goal line between the goal posts to score a goal.

Regulations governing fouls and misconducts conform to ASA rules of the game.

In all dead ball situations, including kick-offs, defending players must stand at least eight yards away from the ball.



There are no build-out lines used in this tournament.

Each game will have two referees per field that will call fouls and keep time. **EACH decision of the ASA referee(s) is final.**

All non-playing players and coaches must remain at least two (2) yards from the side line. Parents will be on one side of the field. Coaches and players will be on the other side of the field.

All parents and spectators must remain at least six (6) yards outside the side line, or behind the spectator line.

Players and coaches will shake hands after the game's completion.

Coaches are responsible for their actions as well as those of their team parents and spectators.

SCORING:

There will be two score cards per game. The Head Coaches will be responsible for documenting the game number and score associated with each team. The Head Coach for each team will be expected to complete a score card for their team. Both Head Coaches will turn in their score card to the ASA Scorer's table immediately after the completion of a game. The referee(s) will be consulted if there is a discrepancy between the score cards.

All games will be played to either a: win 3 points, draw 1 point, loss 0 points.

The result of any game that is terminated early by the referee will be reviewed by the ASA Rec League Commissioner and/or ASA Vice President of Administration before points are allocated.

Tie breakers will be in this order: head to head play, least goals allowed, most shutouts, goal differential. Then if still tied, a coin flip by the tournament director will determine the winner. Goal differential will be capped at 3 per game.

A penalty shootout will determine the winner of any playoff game that ends in a draw. Any three players from a team can be selected. After all three players have shot, the team with the most goals wins. If after all three players have shot the shootout remains tied, each team will send up one player until one team scores and the other team does not. The team that scores is the winner. No player can shoot a second time until all players, including the goalkeeper, have had turns. Penalty Kicks will be taken from the top of the penalty box on the 18 yard line.

The ASA Rec League Commissioner and/or ASA Vice President of Administration will have the final say in disputed match results. In the event of a misapplication of the tournament rules, the ASA Rec League Commissioner, ASA Vice President of Administration, and ASA Referee Coordinator reserve the right to overturn a referee decision.



SPORTSMANSHIP:

Players, coaches and spectators are expected to display good sportsmanship at all times. Abuse of the referees, verbal or otherwise will not be tolerated. The ASA Rec League Commissioner, ASA President, ASA Vice President of Administration, and ASA Referee Coordinator have the authority to remove any offending party from the Tournament site. **We are here to play soccer and have fun.**

Situations or occurrences that these rules do not address shall be left to the discretion of the ASA Rec League Commissioner and/or ASA Vice President of Administration.

TROPHIES:

The first and second place teams will receive trophies/medal at the end of the tournament. All teams are expected to take place in the trophy/medal presentation. This will occur immediately after the finals in each bracket.



ATTACHMENT 1

Since games are shortened, in the interest of maximizing play time, the following substitution rules will be implemented for ASA Day:

1. Substitution before goal kicks and kickoffs will follow standard substitution procedures with a small modification. In the interest of saving time, players must be ready to enter the field of play at the time a goal kick is awarded. The coach should notify the referee of the intent to substitute before the ball is placed for the kick. There is no maximum number of substitutes allowed in these situations.
2. Substitutions for injuries will follow standard procedures. If a team substitutes any injured players, the opposing team may substitute an equal number of players.
3. “Substitution on the fly” will be allowed throughout the game one player at a time. The referee does not need to be notified for a “sub on the fly”. The following rules apply in this situation:
 - a. The player subbing in must carry a “substitution totem” – a scrimmage vest to the player that is subbing out. If a scrimmage vest is not available, an alternate item may be approved by the referee prior to the game.
 - b. A player holding the “totem” (either while entering the field or leaving) is not considered a legal player and may not touch the ball or interfere with an opponent while the ball is in play. It is up to the player with the “totem” to avoid contact with the ball. If a player carrying the “totem” touches the ball while it is in play or interferes with an opponent, an indirect kick will be awarded to the opposing team at the spot where the ball touched the player or the spot of the ball when the interference occurred. Referees may apply advantage in this situation if appropriate.
 - c. A player holding a “totem” shall not be considered in determining if an offside infraction has occurred.
4. With the exception of the “on the fly” substitutions, no substitutions will be allowed on throw-ins or any other situations not described above, except at the discretion of the referee.